

Name	Aphid	By:	Robert Avery	Tech Level:	2
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Infantry

Infantry Squad	Role	No.	Weight	Expertise	0	1	2	3	4	Equipment
Infantry	Leg	10	Heavy	Militia	1, 2, 3, 4	5	6, 7	8, 9, 10	~	
Heavy Infantry	Assault	8	Heavy	Regular	1, 2, 3	4	5	6, 7, 8	~	Tech 2 Powered Armour
Scouts	Recon	10	Light	Veteran	1,2	3	4	5, 6, 7	8, 9, 10	
Cavalry	Mobile	8	Standard	Regular	1, 2, 3	4	5	6, 7, 8	~	Grav bikes (HOV)

Support Weapons

Support Weapon	Role	SV	TGT	Load	Expertise	Notes
Light Mortar Team	Inf. Supp.	2	IF	Boom	Militia	

Vehicles

Vehicle	Role	Crew	Move	Expertise	Armour	Weapons	Notes
Lilypad Fighter Mk1	Recon	C	STP	Regular (3)	2	Scan	Green Armour
Lilypad Fighter Mk2	AT	C	STP	Regular (3)	2	SV2 DF Bolt	Blue Armour
Lilypad Fighter Mk3	Inf. Supp.	C	STP	Regular (3)	2	SV2 Autogun	Lilac Armour
Tadpole Heavy Fighter	AFV	C, G	STP	Regular (3)	4	Twin SV3 DF Both	Green Armour
Flycatcher Tank	AFV	C, D, O	HOV	Regular (3)	6	SV4 DF Both	

Specialists

Off-Table Support



Characteristic Cards

Hesitant Commander; Hesitant Troops; Poor Fire Discipline; Recon (Scouts and Lilypad Mk1 only)

Chrome

Order of Battle

APHID RIFLE COMPANY	BATTALION SUPPORT PLATOONS	OTHER SUPPORT PLATOONS
Company HQ	Cavalry Platoon	Tank Platoon
One Big Man Level II	One Big Man Level I	One Big Man Level II
	Three Cavalry Squads of 8 Aphids mounted on grav bikes	Two Squads of 3 Flycatcher Tanks
Platoon One		Fighter Platoon
One Big Man Level I		One Big Man Level II
Three Rifle Squads of 10 Aphids	REGIMENTAL SUPPORT PLATOONS	Two Squads of 2-4 Lilypad Fighters (any combination of Marks)
Platoon Two	Heavy Infantry Platoon	Heavy Fighter Platoon
One Big Man Level I	One Big Man Level II	One Big Man Level I
Three Rifle Squads of 10 Aphids	Three Heavy Infantry Squads of 8 Aphids in powered armour	Two squads of 2 Tadpole Heavy Fighters
Platoon Three	Scout Platoon	
One Big Man Level I	One Big Man Level II	
Three Rifle Squads of 10 Aphids	Three Scout Squads of 10 Aphids	
Platoon Four		
One Mortar Squad of 4 Light Mortar Teams		

Figures from:

Aphid infantry & cavalry from **Zombiesmith**; heavy infantry from **Battlestations**; scouts from **Team Frog**; Flycatcher Tanks from **Blue Moon Manufacturing**; Lilypad and Tadpoles from **Spartan Games**

Background

The Aphids are not a warlike race, but maintain a small standing army to protect themselves from the predations of those space farings races that are. The basic unit of battle is the infantry company, supported by grav bike mounted cavalry, small units of elite scouts, and heavy infantry in powered battlesuits rather than crewed support weapons. The Flycatcher tank is solid rather than exceptional, but their Lilypad and Tadpole fighters are bought-in and top-of-the-range.