

The Syrian Army: The Rifle Company

Syrian infantry were organised on Soviet lines and equipped with Soviet weaponry. They have been described as a “third world army” in terms of command and control. Although I haven’t been able to find exact confirmation, I am going to assume that Syrian infantry squads were armed with AK47s and RPD light machine guns, so fire as assault rifle squads.

Company HQ

One Big Man Level I

Platoon One

Three assault rifle squads of 8 men

Platoon Two

Three assault rifle squads of 8 men

Platoon Three

Three assault rifle squads of 8 men

Motorising a Company

To motorise, add one truck for the CHQ, and then two trucks per platoon.

BATTALION SUPPORT UNITS

MMG Platoon from Battalion Heavy Weapons Company

- Three MMGs, five crew each

Off-Table Mortars from Battalion Heavy Weapons Company

Batteries of up to four 82mm medium mortars, no FOOs

BRIGADE SUPPORT UNITS

Anti-Tank Platoon

Batteries of three guns towed by trucks
Possible types:

- Zis-2 57mm ATG [USSR]
- 85mm M1944 AA Gun [USSR]

Anti-Aircraft Assets

One or two ZPU-1 or 37mm AA Gun and trucks

AD HOC SUPPORT UNITS

Off-Table Artillery

Batteries of up to six guns or one rocket launcher, no FOOs

Possible types are:

- 122mm M-30 howitzer [USSR]
- 130mm M-46 FG [USSR]
- BM-21 truck-mounted rocket launcher [USSR]

Attached Armour

Leg infantry can have support from companies and platoons from one of the eight independent tank battalions

The Syrian Army: The Mechanised Rifle Company

Syrian infantry were organised on Soviet lines and equipped with Soviet weaponry. They have been described as a “third world army” in terms of command and control. Although I haven’t been able to find exact confirmation, I am going to assume that Syrian infantry squads were armed with AK47s and RPD light machine guns, so fire as assault rifle squads.

Company HQ

One Big Man Level I

Platoon One

Three assault rifle squads of 8 men

Platoon Two

Three assault rifle squads of 8 men

Platoon Three

Three assault rifle squads of 8 men

Mechanising/Motorising a Company

To mechanise, add one BTR-152 or truck for the CHQ, and then two vehicles per platoon. All vehicles in the same company would usually be the same

BATTALION SUPPORT UNITS

MMG Platoon from Battalion Heavy Weapons Company

- Three MMGs, five crew each, in BTR-152s or trucks

Off-Table Mortars from Battalion Heavy Weapons Company

Batteries of up to four 82mm medium mortars, no FOOs

BRIGADE SUPPORT UNITS

Anti-Tank Platoon

Four SU-100 SP AT Guns

Anti-Aircraft Assets

One or two ZPU-1 or 37mm AA Gun and trucks

Scout Platoon

Big Man Level I
Three BDRM-1s

Attached Armour

Mechanised infantry can have support from companies or platoons of T-54/55 MBTs.

AD HOC SUPPORT UNITS

Off-Table Artillery

Batteries of up to six guns or one rocket launcher, no FOOs

Possible types are:

- 122mm M-30 howitzer [USSR]
- 130mm M-46 FG [USSR]
- BM-21 truck-mounted rocket launcher [USSR]

The Syrian Army: The Tank Company

Syrian armoured units were either organised as part of an armoured brigade or as independent tank battalions.

- Tank units from armoured brigades were equipped with T-54/55s and perhaps some T-34/85s. They operated in conjunction with the brigade's mechanised infantry.
- Tank units from independent tank battalions operated in support of leg infantry formations. Those equipped with T-34/85 operated directly with infantry brigades, those equipped with obsolete German vehicles are dug-in as static defences on the Golan Heights.

Tank Company HQ

One Big Man Level I
One Main Battle Tank

Platoon One

Three Main Battle Tanks

Platoon Two

Three Main Battle Tanks

Platoon Three

Three Main Battle Tanks

BRIGADE SUPPORT UNITS

Anti-Tank Platoon

Four SU-100 SP AT Guns

Anti-Aircraft Assets

One or two ZPU-1 or 37mm AA Guns and trucks

Scout Platoon

Big Man Level I
Three BDRM-1s

Support from Infantry Units

Support may be taken from the appropriate rifle or mechanised infantry list.

AD HOC SUPPORT UNITS

Off-Table Artillery

Batteries of up to six guns or one rocket launcher, no FOOs

Possible types are:

- 122mm M-30 howitzer [USSR]
- 130mm M-46 FG [USSR]
- BM-21 truck-mounted rocket launcher [USSR]

Types of MBT Available

Armoured brigades were equipped with T-54/55s and perhaps some T-34/85s.

Independent tank battalions were equipped with T-34/85s.

Independent units dug-in to the Golan Heights had the following:

- Panzer IV (28)
- StuG IIIG (28)
- Jagdpanzer IV (6)
- Hummel (5)

Rating Your Syrian Force

As previously mentioned, Syrian infantry count as assault rifle squads. They are poorly trained, and have almost no higher level command and control functions.

Infantry Types/Actions	0	1	2	3	4
Regulars (Assault Rifle Squads)	1, 2, 3	4, 5	6, 7, 8	~	~

Syrian anti-tank weapon crews have two Actions.

Syrian tank crews have two Actions and therefore have a morale of two.

Anti-Tank Weapons	0	1	2	3	4
Infantry Squad	2	~	~	~	~
MMG	1	1	1	1	1

Stacking the Deck

One card should be present for each Platoon as well as any Company Headquarters and attached Platoons and on- or off-table support units. One *Syrian Blinds* card will also be present, as will one card for each Big Man.

All anti-tank weapons, whether man-ported, self-propelled or mounted on a vehicle, should have one card per weapon.

Other cards that may be present are as follows:

Hesitant Leader card: this card will nearly always be present for Syrian forces, representing the poor quality of the Egyptian officer corps.

Hesitant Troops card: this card will often, but not always, be present for Syrian forces.

Poor Fire Discipline card: this card will usually, but not always, be present for Syrian forces.

Vehicle Breakdown card: this card will apply to any German vehicles left over from the 1940s.

Reconnaissance Bonus Move: will usually apply to a mechanised or armoured brigade's scout platoon

Syrian Armoury

AFVs

Vehicle	Armour	Weapon	Strike	Speed	Notes
T-34/85	7	85mm	10	Fast	
SU-100	7	100mm	11	Average	Low profile
BDRM-1	2	MG	~	Wheels	
T-54/55	10	100mm	11	Fast	
Panzer IV	5	9	75mm	Average	
StuG IIIG	7	9	75mm	Average	Low profile
Jagdpanzer	8	12	75mm	Average	Low profile
Hummel	3	150mm	6	Average	Open Top

APCs

Vehicle	Armour	Weapon	Strike	Speed	Notes
BTR-152 (USSR)	2	MG	~	Wheels	Open top
Truck	0	~	~	Wheels	

Anti-Tank & Anti-Aircraft Guns

Weapon	Strike
57mm Zis-2 ATG	6
85mm M1944 AA Gun	10
37mm AA Gun	4
14.5mm ZPU-1 AA Gun	2

Medium & Heavy Mortar Minimum Ranges

Although only really available as an off-table asset, the minimum range of the medium mortar is included just in case a particular scenario defines them as being on-table:

82mm PM-37 medium mortar: 12"

Off Table Artillery Availability

Medium Mortars: Auto

All Other Assets: -/-/5